

Name:

Endurance Tug

Type: Loronar Corporation Endurance Star

Tug

Scale: Starfighter

Length: 24m

Skill: Space Transports - Endurance Star Tug

Crew: 1

Crew Skill: varies

Passengers: 1

Consumables: 6 Months

Cost: 90,000 (new), 40,000 (used)

Cargo Capacity: 20 Tonnes

Hyperdrive Multiplier: X2

Hyperdrive Backup: X8

Nav Computer: Yes

Space: 4

Atmosphere: 480;800kmh

Maneuverability: 1D+1

Hull: 5D

Shields: 1D

Sensors:

Passive: 20/0D+2

Scan: 35/1D+1

Search: 60/2D+2

Focus: 3/3D+1

Weapons:

Twin Laser Cannons

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D



Description: The Endurance Star Tug is a specialised vehicle, designed with little cargo space of its own, it does however have engines designed to pull far more than its own mass, and a hyperdrive which can extend its field around a much larger area than the ship occupies. This is done so that the Tug can pull cargo pods, or even other starships from place to place. The Endurance Star Tug can tow vessels up to 400m in length by itself, and can work in co-operation with other tugs to pull larger vessels. This means

that cargo pods carrying up to about 50,000 tons can be pulled, making the Endurance one of the most cost effective ways of transporting cargo in operation.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by Lucasarts, and copyright resides with them.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)