

Name:

Spear Starfighter

Type: Frostworks Industries Spear XG-33
Starfighter

Scale: Starfighter

Length: 13.1 Meters

Skill: Starfighter Piloting; Spear

Crew: 1

Crew Skill: Starfighter Piloting 4D+2,
Starship Gunnery 4D+2, Starship Shields 3D

Consumables: 2 Weeks

Cargo Capacity: 100 Kg

Cost: 85,000 (used)

Hyperdrive Multiplier: X1

Hyperdrive Backup: NA

Nav Computer: Can store 6 jumps

Space: 8

Atmosphere: 375;1050kmh

Maneuverability: 2D+1

Hull: 4D

Shields: 2D

Sensors:

Passive: 20/0D

Scan: 35/1D

Search: 45/2D

Focus: 2/3D

Weapons:

Twin Laser Cannons

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D

Proton Torpedo Launcher (5 Torpedos Magazine)

Fire Arc: Front

Fire Control: 1D

Space: 1/3/7

Atmosphere Range: 50-100/300/700m

Damage: 9D



Description: The Spear Starfighter is a small production run fighter produced by Frostworks, and was developed as a contemporary of the X-Wing fighter, but the restrictions introduced by the Empire killed the sales of the vessel and led Frostworks to abandon production. The Spear is a fairly fast vessel, although is somewhat underarmed for many pilots, but those who own this fighter consider it an excellent design and in many ways it is at least the equal of the X-Wing. Because Frostworks were forced to abandon the design, they made a short term profit by dumping the remaining stock onto the black market with these being picked up by criminal organisations and pirates where they are considered among the best fighters available to these groups.

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