



Equipment D20 / Tactical Jacket

Tactical Jacket

Model: RanCorp Tactical Jacket

Type: Light (Upper body mini-powersuit)

Cost: 2,000

DR: 3

Max Dex Bonus: +4

Armor Check Penalty: -2

Speed: 10 (10 m), 6 (6 m)

Weight: 5 kg

Comlink: Implanted in the collar with wire that runs up to the back of the ear.

Motion Sensor: +1D Search against moving targets under 50 m.

Makes a noise in the com link

Combat Grenade Launchers: Each sleeve has a single round grenade launcher that can fire any type of grenade. The weapon must be reloaded after every shot. Damage:varies by grenade

Grenade Belt: self-explanatory

hidden pockets: various sized of pouches inside the jacket.

adds +8 to Hide when hiding an item in these pockets

This is an item that is highly popular with bodyguards. it allows for comunication with out the comlink being obvious. it also provides a great punch with the grenade launchers which are usualy used with stun, tear gas, or glop grenades.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney,Set Anu-bith, HTML and logos done by FreddyB

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