

Races D6 / Florn Lamproid

Species: Florn Lamproid Plural: Florn Lamproids Homeworld: Florn Type: Annelid

Languages: Basic, Telepathic Diet: Phlebotivore

Attr. Dice: 13D Dex: 2D/4D Kno: 1D/3D Mech: 1D/3D Perc: 4D/6D Str: 4D/6D, Squeezing 12D Tech: 1D/3D Special skills: Poisonous Bite: STR stun damage; Pheremones: +2D to Bargain, Con, Command, and Persuasion Story factors: Florn Lamproid Force Users gain the telepathy ability automatically, some are even capable of telepathically speaking to people far across the galaxy. Move: 9 to 11 Length: 1.5 to 4 meters long Turcical Lamproid: Desterity 2D, Knowledge 1D, Mechanical 1D, Perception 4D, Strength 4D, Tachnical

Typical Lamproid: Dexterity 2D, Knowledge 1D, Mechanical 1D, Perception 4D, Strength 4D, Technical 1D. Move 10.

Sources: Tales from the Mos Eisley Cantina pgs. 362-380, Star Wars Chronicles: American Edition pg. 83, ANH

Capsule: The Florn Lamproids were a sapient carnivorous species from Florn, shaped into consummate predators by the many dangers of their homeworld. They were aggressive, ophidian colonizers who favored jungle and forest ecosystems. Their well-muscled serpentine coils were strong enough to crush a bantha's skull, while their mouths were ringed with long fangs. They were also venomous, possessing a poison stinger on the tips of their tails as well as a milky poison in their saliva. Their oily skin was gray-green. A tiny wet sensory filament could be curled from between the yellow fangs to detect scent.

Florn Lamproids were believed to be descended from intestinal parasites which had evolved into independent, intelligent predators. In addition to their intelligence, some possessed the ability to communicate feelings telepathically, though this was not believed to be a specieswide trait.

Although sentient, they were primitive, lacking art and culture, at least by most humanoid standards. However, their brains were excellent at solving puzzles. Unfortunately, this made them popular prey with unscrupulous hunters.



One Florn Lamproid was visible in Jabba the Hutt's Mos Espa Podracing Arena when Jedi Master Qui-Gon Jinn asked Jabba for 50 gold Peggats to bet with Watto over Anakin Skywalker's freedom.

One of the best-known Florn Lamproids was Dice Ibegon, agent of the Alliance to Restore the Republic and lover of Lak Sivrak.

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