Equipment D6 / Imperial Development D

Imperial Development Dark Trooper: Phase 03 Heavy Power Armor

The Phase 03 Dark Trooper was the climax of Dark Trooper development. Instead of being a fully automated droid, like the Phase 01 and 02 models, the Phase 03 is a power suit designed for a standard stormtrooper to wear.

Model: Imperial Development Dark Trooper: Phase 03 Type: Heavy power armor Scale: Character Crew: 1 Cargo Capacity: 30 kilograms Consumables: 2 weeks Armor: 3D (reflective 1/2 damage from blasters) Sensors: - Armored chassis (+5D versus physical, +4D versus energy) - Chromodex Integrated Targeting and Attack/Defense System (ITADS) - Macrobinoculars

- Subspace Radio (750 kilometer range)

Repeating Blaster (swings over right shoulder)
Skill: Blaster: repeating blaster
Fire Control: 1D
Range: 50/120/530
Damage: 7D

FTE-3e Missile Launcher (swings over left shoulder)
Skill: Missile Weapons: FTE
Ammo: 5
Range: 25-100/300/500
Damage: 9D
Move: 10
Size: 2.3 meters tall
Cost: 30,000 credits

Game Notes: +1D to Strength

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Ryan Matheny,Set Anu-bith, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.