



# Equipment D20 / SATAL Arms Flash Pistol

## SATAL Arms Flash Pistol

SATAL Arms began development of a new series of energy weapons capable of penetrating enemy armour. With the rise in popularity of personal body armour, especially powerful Akira Co suits, there was a high demand for armour penetration. What SATAL developed became known as 'flash' weapons. These unique weapons use a layered cocoon of energy rather than a solid bolt. This allows it to penetrate deeper, while maintaining an even stopping power through-out. The flash pistol is a small pistol with an easily managed grip. It uses special 50 shot power packs and easily fits in one hand.

Model: Strategic Artillery and Tactical Armaments Limited

Type: Flash Pistol

Cost: 900

Damage: 7d4

Critical: 20

Range Increment: 12 m

Weight: .9 kg

Stun Damage/Fort Save: 1d4/DC 10

Type: Energy

Size: Small

Group: Blaster Pistols

Ammo: 50

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Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

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