

## **Double Blaster Pistol**

Model: Custom (Has to be specially made)

Type: Modified heavy blaster pistol

Cost: Not available for sale (power cells are 40 credits)

Damage: 7d6 Critical: 20

Range Increment: 10 m

Weight: 1.5 kg

Stun Damage/Fort Save: -

Type: Energy Size: Small

Group: Blaster Pistols

Ammo: 20

## Notes:

When you roll you have to subtract from your roll to compensate for the phased beam going away. You must subtract 3 for close range, 6 for medium and 10 for long range.

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