

Vetricon BV-13 Blaster Carbine

The BV-13 Carbine is one of the main weapons sued by Hammer's Slammers Infantry. It is for clsoe quarters combat and is generally sued as a secondary weapon in the Slammers. It has a fairly short range but packs a signifigant punch and als a faster recharge rate than msot carbines. The addition of a vibro-bayonet also allows for point-blank cobmat for 'down and dirty work' in trenches and the like. The weapon is smooth and accurate at clsoe range but at the logner distances it becomes unreliable.

Model: Vetricon Enterprises BV-13 Blaster Carbine Type: Blaster carbine Scale: Character Skill: Blaster: blaster carbine Ammo: 100 Cost: 900 (power packs: 50) Availability: 2, R or X Fire Rate: 2 Ranges: 2-25/40/100 Damage: 5D+2 Clumsiness: At long range, add +5 to difficulty. Folding Stock: +1D to Blaster when used for one round of aiming. Vibro-bayonet (STR+2D)

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Dave Maloney,Set Anu-Bith, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.