



Weapons D6 / N-6 Anti-Tank Blaster Rifle

N-6 Anti-Tank Blaster Rifle

Anti-tank rifles are an almost obsolete infantry support weapon due to their inability to pierce armor at long ranges. The N-6 is an example of this weapon type and despite it's lack of power is issued in small quantities to poorer-equipped Imperial Army and Imperial StormElite units.

Although the N-6 lacks the power to stop modern repulsortanks, it is extremely efficient when used as a sniper weapon. Mercenaries often use N-6s when other military-grade equipment is not available.

Model: Shey'Lar Armaments N-6 Anti-Tank Blaster Rifle

Type: Anti-tank rifle

Scale: Character

Skill: Blaster: N-6

Ammo: 5

Cost: 1750 credits (blast clips: 20)

Availability: 2, R or X

Range: 5-85/485/1.2 km

Blast Radius: 1 m

Damage: 2D+2 (speeder-scale)

Game Notes: Range: The N-6 has a very limited range even with it's taper-bore barrel. Therefore, damage from 485m+ is -2.

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