



Weapons D6 / Carrington Laptop Gun

Carrington Laptop Gun

Carrington Institute's Laptop Gun was a revolutionary advancement in blaster development. It was one of the smallest repeating blasters ever designed. But this was not what made it so deadly.

The blaster itself folds up into what appears to be an average portable computer and even has many very basic computer functions. To the unknowing eye, it will appear to be nothing more than a fancy looking computer.

Depressing a hidden button transforms the computer into blaster mode in just a matter of seconds. The process is not complicated in itself, but the weapon must charge for approximately two seconds as the power couplings charge and the lense auto-aligns into place.

An added little extra that Carrington threw in last minute was a secondary fire mode in which the weapon may be placed as a sentry gun complete with its own automated threat identification and targetting systems. In this mode, the weapon can easily be attached to most metal walls or placed on the ground.

For legal reasons, Carrington was not able to mass market the weapon to the public. Government licenses were required for their purchase and only five hundred were ever sold - many to Imperial Intelligence and then later the New Republic Intelligence.

Model: Carrington Institute's Laptop Gun

Type: Concealable repeating blaster

Scale: Character

Skill: Blaster: repeating blasters

Ammo: 50

Cost: 5,600 (power packs: 50)

Availability: 4, X

Range: 3-30/100/250, 1-5/20/50 (sentry mode)

Damage: 4D+2

Game Notes: One round must be spent to change the weapon from mode to mode. This includes going to or from repeater mode and sentry gun mode.

Sentry Mode: The weapon's tracking system has 2D Blaster skill and can track targets 360 degrees horizontally and 180 degrees vertically. Tracking systems only have a range of 50 meters and anything beyond that will not be detected by the weapon.

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