



Weapons D6 / RanCorp SMG Repeating

RanCorp SMG Repeating Blaster

A small nearly pistol sized repeating blaster the SMG Repeater was designed off of firearm sub-machine guns. The weapon fires a burst that emits no sound. This would-be revolution in blaster technology was one of Elvar Neric's few failures as they soon realized the blasts still made noise when they hit their targets.

Model: RanCorp ELV-SMG Repeating Blaster

Type: Ultra-light repeating Blaster

Scale: Character

Skill: Blaster: Repeating Blasters

Ammo: 50

Cost: 2,900 (power packs: 50)

Availability: 2, X

Fire Rate: 1 (fired in a burst of 5 shots)

Range: 3-45/80/200

Damage: 5D

Game Notes:

Advanced Blaster Silencing system: using soundwave absorption technology

RanCorp designed a silencer that actually silences the firing of a blaster.

No sound is emitted when the weapon is fired.

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All text and stats by Dave Maloney, HTML and logos done by FreddyB

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