



Equipment D20 / Mestic RPG

Mestic RPG

Mestic Munitions' RPG is a simple answer to multi-use rocket launcher. It is essentially a long, hollow tube with a handle and a trigger. The rockets are loaded into the back (usually by someone other than the firer) and launched at the intended target. The RPG has proven useful in a number of situations ranging from anti-tank work to building demolitions to antipersonnel duty.

Model: Mestic Munitions RPG

Cost: 950 credits (rockets: 100 each)

Damage: 7d8

Critical: 20

Range Increment: 10 m (5 m)

Weight: 4 kg

Stun Fort Save: -

Type: Energy

Size: Large

Group: Heavy

Ammo: 1

Game Notes: When a mishap is rolled when firing the RPG, the rocket has become jammed in the launcher and will explode in the next round.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, Set Anu-bith, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).