

Weapons D6 / Crater Grenade

Crater Grenade

This grenade is very unorthadox. Supposedly they were meant for demolition of buildings, in fact that is exactly what they are used for, but often the buildings are still inhabitied and were never condemed except by the attacker. These greandes detonate on impact and realease a sonic-seismic blast that can tear down a wall, make a good sized crater in the ground or even heavily damage a

Model: Rancorp Impact Grenade Type: Impact-activated grenade

Scale: speeder Skill: Grenade Cost: 400 credits Availability: 2 Range: 3-7/20/40

Blast Radius: 0-2/4/6/10 Damage: 5D/4D/3D/2D

Game Notes: Grenade explodes only on impact.

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