



Weapons D6 / Belecuu Firearms AiC-GK

Belecuu AiC-GK "Entrailer" Assault Weapon

In a galaxy dominated by energy weaponry, slugthrowing weapons are generally considered to be obsolete and outdated. However, some slugthrowing weapons have been known to be more powerful and offer a greater rate of fire than many blaster models. The Belecuu AiC-GK automatic assault weapon is one such slugthrower.

The Belecuu AiC-GK is a highly advanced weapon that was designed nearly forty years ago and underwent constant refinement over that time to create a nearly perfect killing weapon.

The Belecuu AiC-GK is made of a light weight alloy and features a folding stock, a laser sight as well as a retractable vibrobayonet. In actual combat field tests (mostly by various bounty hunters who were given one of the weapons for free in return for accurate reports on its performance) the AiC-GK often times would nearly rip the intended target in half as the super sonic rounds tore through armor and soft flesh. The utter carnage that the AiC-GK created quickly earned it the nickname of "entrailer" as it often times exposed the entrails of its victim.

The weapon has three separate fire modes which include the standard semi-automatic, burst mode and the full automatic modes. The semi-automatic mode allows the user to fire one shot per pull of the trigger as fast as he/she can pull the trigger while the burst mode gives the user greater firepower by firing a burst of three rounds per pull of the trigger (holding down the trigger in either of these modes will not allow give the user full automatic fire). The automatic mode is typically only used in only the most dire situations that require the user to completely splatter everyone into tiny bits and pieces.

Belecuu Firearms sells the AiC-GK on a restricted basis to legitimate groups such as military outfits (planetary militias and the like) as well as the bounty hunter guilds. The Belecuu advertisement department decided that the best approach to selling the AiC-GK to these brawn over brain type customers was a simple and effective slogan, "The Belecuu AiC-GK, when you absolutely, positively, have to kill each and every sithspawn in the room."

Model: Belecuu Firearms AiC-GK A4 "Entrailer"

Type: .45 caliber automatic assault weapon

Scale: Character

Skill: Firearms: auto-rifle, melee combat: vibrobayonet

Ammo: 80

Cost: 1,785 credits (clips: 50)

Availability: 3, R or X

Range: 3-30/90/600

Damage: 5D+2, 6D+2 (3 round burst), STR+2D (vibrobayonet)

Game Notes: On constant-fire mode the AiC-GK fires a burst of 12 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

Ammunition: The AiC-GK uses specialized armor piercing rounds that provide a +1D bonus when used against armored targets.

Folding Stock and Laser Sight: +1D to Firearms when used for one round of aiming.

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