



Weapons D6 / Mestic Munitions Light Game

Light Game Hunter

The Light Game Hunter is the closest thing that Mestic Munitions has created to being accepted as legal in many parts of the galaxy. It is marketed as a light game hunting rifle and mainly distributed to frontier worlds where game hunting is sometimes a way of life. Most worlds that the Light Game Hunter is legal on requires that the owner carry a permit at all times and any modification to the weapon must be approved first by local authorities. In most cases, adding a simple silencer or enhancing the scope in any way is enough for authorities to assume it will be used as a sniper rifle.

Model: Mestic Munitions Light Game Hunter

Type: .22 caliber bolt-action slugthrower rifle

Scale: Character

Skill: Firearms: rifle

Ammo: 4

Cost: 800 credits (box of 50 rounds: 25)

Availabilty: 2, F, R or X

Range: 3-10/35/120

Fire Rate: 1

Damage: 3D+2

Game Notes: Scope: +2 to Firearms if used for one round of aiming.

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