



Weapons D6 / Mestic Munitions Model 15

Mestic M-15 Rifle

The Model 15 rifle was, like the number suggests, the 15th design in the M-series line of rifles. The first thirteen designs were either defective in some way, inferior, or a combination of the two. The M-14 was the first one that Mestic's owner approved of, the M-15 was an improvement on that design.

The M-15 weighs 4.15 kilograms, is capable of semi or fully automatic fire, it is able to mount a bipod, and has a folding stock to minimize length for close quarters combat.

Model: Mestic Munitions Model 15 Rifle

Type: 7.62mm selective fire slugthrower rifle

Scale: Character

Skill: Firearms: auto-rifle

Ammo: 20

Cost: 1,200 credits (clips: 25)

Availability: 3, R

Range: 3-10/30/100

Fire Rate: 2 (semi-auto)

Damage: 4D (semi-auto), 5D (burst of 4 rounds)

Game Notes: On constant-fire mode the M-15 fires a burst of 5 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

Folding Stock: +1D to Firearms if used for one round of aiming.

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