



Weapons D6 / Mestic Munitions M-16m

Mestic M-16m Sharpshooter's Rifle

The M-16m rifle is perhaps one of the best sharpshooter's weapons ever created. They come in a variety of camoflauge designs, but the basic black is the most common variety seen. The M-16m comes standard with a top of the line silencer and a sighting macroscope for medium to long range shots. The M-16m is a specially made weapon, unlike all the other M-16 models which are all first constructed as the basic M-16 then modified, the M-16m is hand crafted separately from all other weapons in the factories, with a turn out rate of only 25 per week, per factory.

Model: Mestic Munitions M-16m Sharpshooter's Rifle

Type: Sharpshooter's rifle

Scale: Character

Skill: Firearms: rifle

Ammo: 45

Cost: 1,600 credits (clips: 50)

Availabilty: 4, X

Range: 3-10/50/130

Fire Rate: 2

Damage: 5D

Game Notes: Silencer: Very Difficult Perception roll to hear within 5 meters, Heroic within 10, impossible past 10 meters.

Sighting Macroscope: Adds +3D to medium and long range shots.

Requires a Moderate Sensors roll to sight-in a target.

Ammo: The M-16m uses slightly larger bullets than all other M-16 models and therefor cannot use any clips except the ones made specifically for it.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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