



Weapons D6 / Mestic Munitions SR-23 S

Mestic SR-23 Sniper Rifle

The Mestic SR-23 is one of the most impressive personal firearms ever. With a range of approximately two and a half kilometers it can effectively devastate entire squads of enemy troops before they know what hit them.

Model: Mestic Munitions SR-23 Sniper Rifle

Type: .65 caliber heavy automatic sniper rifle

Scale: Character

Skill: Firearms: auto-rifle

Ammo: 35

Cost: 1,900 credits (clips: 30)

Availability: 3, R or X

Fire Rate: 2 (semi-auto)

Range: 5-300/750/2.5 km

Damage: 5D+2

Game Notes: On constant-fire mode the SR-23 fires a burst of 5 rounds per shot. Once a hit is established, all following shots against nearby (1 meter) targets are one difficulty lower.

Silencer: Very Difficult Perception roll to hear within 2 meters, Heroic within 5, impossible past 5 meters.

Sighting Macroscopic: Adds +3D to medium and long range shots.

Requires a Moderate Sensors roll to sight-in a target.

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All text and stats by Ryan Matheny, HTML and logos done by FreddyB

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