



# Weapons D6 / Hand Crossbow

## Hand Crossbow

The hand crossbow, in days of medieval knights and castles, was a crossbow small enough to be concealed but had little power and one shot. Modern crossbows, which are still popular with some, are more advanced. They use stronger building materials and more accurate bow tensions. Also instead of a single quarrel being loaded onto the crossbow, a 'clip' can be loaded in the bottom. It works just like a slingshot, the clip popping up a new quarrel onto the bow when the last one is shot.

Model: Typical Hand Crossbow

Type: Crossbow

Scale: Character

Skill: Bows: Crossbow

Cost: 650 (100 for quarrel clip)

Availability: 2

Ammo: 6

Fire Rate: 2

Range: 5-15/16-25/26-35

Damage: 4D+1

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Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

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