## Weapons D6 / Deroth X3 disruptor rifle

## Disruptor "burst" rifle

Model: Deroth X3 disruptor rifle Type: Anti-personnel weapon

Scale: Character

Skill: Blaster: disruptor

Ammo: 5

Cost: 3000 (power packs : 150)

Availability: 4, X

Fire Rate: 1/2 (three shot burst)

Range: 4-10/15/30

Damage: 11D (for the whole burst.)

Game Notes:

Because of the complex system involved if something goes wrong it can turn ugly real fast. If a complication is rolled roll 1D if the roll is even the rifle jams. if the roll is odd the rifle explodes dealing 4D damage to the user.

If a complication is rolled during the damage only one shot of the burts hits. when this happens re-roll with damage only 4D

Because of he power released their is a considerable recoil. A player must make a moderate strength check to keep from getting knocked off balance.

While this still has only 5 shots per power pack, a special inovation has been made. using technology stolen from jawas the rifle splits a blast into three, then each bolt is driven through an acutiator which powers the blast up to nomal disruptor strength and producing a three shot burst. This entire action takes only about 3 seconds thus making response to the trigger slow but it is hardly noticeable, the first such rifle was used by the mercenary Elim Derroth who later sold the design rights so he could retire.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Dave Maloney, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.