



Weapons D6 / MetaCorp APFT-2 Flame

APFT-2 Flamer

The MetaCorp APFT-2 Flamer is ideally used as an Anti-Personnel weapon. The Flamer itself is about the size of a Heavy Bolter, or Large submachine gun, and has a fuel cell canister connected between the trigger grip and the forward grip. It is obviously related to the LRR-44 in make and design.

Model: MetaCorp APFT-2 Flamer

Type: Flamethrower

Scale: Character

Skill: Flamethrower

Ammo: 10

Cost: 1,500 credits

Availability: 2, X

Fire Rate: 1

Range: 3-4/10/20

Damage: 5D first round, 3D each round for the next five, unless extinguished

Special Abilities: The MetaCorp APFT-2 Flamer shoots out a wave of flame that is intensified for the first 4 meters, but begins to spread afterwards

Range - Radius

5 - 2 meter radius

11 - 4 meter radius

16 - 6 meter radius -1D in damage to targets other than the original

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Brian Gavel, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).