Vehicles D6 / Galactech "Mousehouse".

Craft: Mousehouse APCC

Type: Galactech "Mousehouse" Armored Personnel Carrier

Crawler

Scale: Walker Length: 11.4m

Skill: Ground Vehicle Operation: Mousehouse APCC

Crew: 1+1Gunner Passengers: 20

Cargo Capacity: 2 tonnes

Cover: Full

Altitude Range: Ground level Cost: 7,500 (new); 3,000 (used)

Maneuverability: 1D Move: 20; 50kmh Body Strength: 2D

Weapons:

Light Blaster Cannon

Fire Arc: Turret Scale: Character Skill: Vehicle Blasters

Fire Control: 2D

Range: 10-100/200/500m

Damage: 5D

got named Mousehouse.

Description: The Mousehouse APCC is an inexpensive vehicle designed to work with the Fury tank. It has armor enough to withstand most small arms fire, and can defend itself against infantry and speeders, but is primarily intended to move infantry, not enter combat itself. Galactech did not plan to name it Mousehouse, but the vehicle bears a striking resemblance to a mouse droid, and carries people, thus it

Mousehouses are popular with the accountants of many poor worlds, and troops think they beat walking, but prefer to avoid using them in combat as the vehicle is a big target that can't take much punishment.



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