



Starships D6 / High-Precision Blaster

High-Precision Blaster

An excellent weapon designed to cripple a target without destroying it.

Model: HattMark OD55 Odin

Type: Cutting Blaster

Scale: Starfighter

Skill: Starship Gunnery

Cost: 2,500

Fire Rate: 1

Fire Control: 6D (see game notes)

Space Range: 1-5/7/12

Atmosphere Range: 100-500/700/1200

Damage: 4D

Game Notes: If the gunner targets a part of the ship instead of the entire thing, they can use the entire 6D fire control. Otherwise, they only receive 1D fire control bonus.

If the to-hit roll is 15 greater than the dodge roll, add +1D to the damage roll.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, HTML and logos done by FreddyB

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