



Starships D6 / AIM-9M Sidewinder

AIM-9M Sidewinder

Model: Mestic Munitions AIM-9M Sidewinder

Type: Air-to-air heat seeking missile

Scale: Speeder

Cost: 2,100 credits

Fire Control: 3D+2 (seeker: all-aspect infrared)

Range: 100-900/7/16 km

Damage: 5D

The AIM-9M is a third-generation model of the Sidewinder. The all-aspect capability allows the seeker to acquire targets from any angle, although it still works better from the rear hemisphere. It outperforms the -9P in all areas, including maneuverability, seeker sensitivity, target tracking, lethality and susceptibility to countermeasures. It also has a low-smoke motor which reduces launch and ingress detection. Of the 1,000 Sidewinders fired in combat since the missile's introduction, 308 destroyed their targets.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).