



# Starships D6 / Haor Chall Engineering C

## Trade Federation Aquatic Landing Ship

Craft: Haor Chall Engineering C-9877 Landing Craft

Type: AAT-W landing craft

Scale: Capital

Length: 370 meters

Skill: CS piloting: C-9877

Crew: 76; gunners: 6

Crew Skill: Capital ship piloting 4D, starship gunnery 4D+2, starship shields 3D+1, sensors 3D+1

Passengers: See Carried Craft

Cargo Capacity: 250 metric tons

Consumables: 1 week

Cost: Not available for sale (Invisible market value: 350,000 credits)

Maneuverability: 1D+2

Space: 4

Atmosphere: 295; 850 kmh

Hull: 5D

Shields: 2D

Sensors:

Passive: 25/1D

Scan: 55/2D+1

Search: 90/3D+2

Focus: 4/4D+2

Weapons:

2 Double Laser Cannons

Fire Arc: 1 Front/Left/Back, 1 Front/Right/Back

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 3D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150km

Damage: 5D

4 Twin Laser Turrets

Fire Arc: Turret

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 3D

Space Range: 2-12/24/50

Atmosphere Range: 4-24/48/100km

Damage: 4D+2

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