

## Starships D20 / E-Wing Type C

## E-Wing Type C

The E-wing type C was created as powerful offensive bomber in tactical situations. The hyperdrives was removed and the wings elongated slightly to allow room for ordanance "hardpoints" to carry various payloads of warheads. The type c could be quickly configured and loaded up, then launched into a battle. They were designed specificly to be carried and launched from capital ships and carriers into a battle, for use against enemy capital ships. The ship is also slightly slower and much less agile than the typical E-wing, as a result of the extra ordanance, however it is still superior to the ancient x-wing. The Type C was actually a prototype for some of the systems that would later be used in the K-Wing bomber by Sienar Fleet Systems.

Craft: Frei'Tek Inc. E-wing Starfighter: Type C

Class: Starfighter

Size: Tiny (11.2 m long)

Hyperdrive: None
Passangers: None
Cargo Capacity: 110 kg
Consumables: 1 week

Cost: Not available for sale

Maximum Speed In Space: Ramming (11 squares/action)

Atmospheric Speed: 1,300 km/h (22 squares/action)

Crew: 1 (Skilled +4)

Initiative: +6 (+2 size, +4 crew)

Maneuver: +6 (+2 size, +4 crew)

Defense: 22 (+2 size, +10 armor)

Shield Points: 60 (DR 5) Hull Points: 150 (DR 5)

Weapons:

Triple Heavy Blaster Cannon (fire-linked)

Fire Arc: Front

Attack Bonus: +8 (+2 size, +2 crew, +4 fire control)

Damage: 6d10x2

Range Modifiers: PB -2, S -4, M/L n/a

9 Ordnance Hardpoints

Fire Arc: Varies

Attack Bonus: Varies

Damage: Varies

Range Modifiers: Varies

Note: The E-wing/C may be fitted with up to 9 concussion missiles (8d10x2), 9 proton torpedoes (9d10x2), or any combination of the two. Other ordnance includes various free-fall bombs, a pair of "eggs" (5d10x5), 4 heavy rockets (10d10x2), or 2 heavy space bombs (11d10x2).

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