



# Starships D20 / TIE/DSD - Datalinked S

## TIE/DSD - Datalinked Scout Droid

The Yuuzhang Vong invasion route bypassed Bastion, but left the Empire feeling incredibly insecure. To complement the new "Resurgence" class Star Destroyers, a new generation of fighters was needed. All were based on the venerable TIE line. Sienar was quite relieved when they got the orders because it indicated to the leadership of Santhe/Sienar Technologies that All of these new TIEs were factory equipped with "flicker mode" lasers and "grab-proof" sheilds. They had somewhere to run to if things go too hot in the New Republic.

The TIE/dsd is a specialized update to the TIE/d for scout work. Its sensor data is automatically transmitted to its mothership. The DSD has no weapons, but its enhanced sensor system makes it very useful.

Craft: Sienar Fleet Systems TIE/dsd - Datalinked Scout Droid

Class: Starfighter

Size: Diminutive (6.1 m long)

Hyperdrive: None

Passangers: None

Cargo Capacity: 0

Consumables: 1 day

Cost: 170,000 credits

Maximum Speed In Space: Ramming (11 squares/action)

Atmospheric Speed: 1,300 km/h (24 squares/action)

Crew: n/a (Normal +2)

Initiative: +6 (+4 size, +2 crew)

Maneuver: +6 (+4 size, +2 crew)

Defense: 24 (+4 size, +10 armor)

Shield Points: 0

Hull Points: 90 (DR 5)

Note: All of the TIE/dsd's sensor data is transmitted back to its mother ship by encrypted datalink.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Matthew Kubinec, OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).

