Starships D20 / Sibi Mortem Droid Fight

Sibi Mortem Droid Fighter

One of verdant Spaceworks first attempts at an automated droid fighter. The Sibi Mortem is basically a suicide tool. It is meant to be sold in large groups and then fielded likewise. Having several squadrons of the fighters, despite their meek firepower is still very dangerous. Also the fighters were so small and fairly agile making them ahrd targets to hit.

Craft: Verdant Spaceworks Sibi Mortem Droid Fighter

Class: Starfighter

Size: Fine (4.6 m long)

Hyperdrive: None Passangers: None Cargo Capacity: 0 kg Consumables: 1 day

Cost: 145,000

Maximum Speed In Space: Attack (8 squares/action) Atmospheric Speed: 950 km/h (16 squares/action)

Crew: 1 (Droid Brain)(Skilled +4)
Initiative: +12 (+8 size, +4 crew)
Maneuver: +12 (+8 size, +4 crew)
Defense: +28 (+8 size, +10 armor)

Shield Points: None Hull Points: 100 (DR 5)

Weapons:

4 Blaster Cannons (fire-linked)

Fire Arc: Front

Attack Bonus: +11 (+8 size, +2 crew, +1 fire control)

Damage: 4d10x2

Range Modifiers: PB +0, S -2, M/L n/a

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Dave Maloney,OverLord, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.