



Starships D6 / Verdant Spaceworks Xi-V

Verdant Spaceworks Xi-Wing

Verdant's Xi-Wing Assault Fighter started life out as an "ugly" or ship comprised of various pieces of other ships. However, that was just the working model, from there they were put into production as more precisely calculated design.

The fuselage was taken from a z-95, the engines in the back removed and an X-wing's more powerful block of them added in. To account for the uneven drop in the fuselage a blocky shaped shell containing a Y-wing's double ion cannons was installed between the engines and the cockpit. With this adjustment the fuselage was once again streamlined if somewhat large.

The wings were shorn off rather close to the hull and added on them were modified TIE Interceptor wings. The TIE wings were elongated horizontally and shortened vertically to match the ship's profile more closely. The solar panels generate enough energy to maintain shields while the energy in the Z-95 originally given over to shields was put into the extra laser cannons.

The standard missile launcher was then removed as well as the cargo space and a multi-purpose warhead launcher was installed. With this warhead system the Xi-wing can pose a significant threat to a capital ship.

Craft: Verdant Spaceworks Xi-Wing Assault Fighter

Type: Space Assault Fighter

Scale: Starfighter

Length: 11 meters

Skill: Starfighter Piloting: Xi-Wing

Crew: 1

Cargo Capacity: 50 kilograms

Consumables: 2 days

Cost: 280,000 (new)

Manuverability: 2D

Space: 8

Atmosphere 435; 1,250 kmh

Hull: 4D

Shields: 1D

Sensors:

Passive 20/1D

Scan 35/2D

Search 70/3D

Focus 3/3D+2

Weapons:

4 Laser Cannons (fire-linked)

Fire Arc: front

Skill: starship gunnery

Fire Control: 3D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 6D

2 Medium Ion Cannons

Fire Arc: Front

Crew: 1

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1-3/5/38

Atmosphere: 100-300 m/500 m/3.8 km

Damage: 4D

9 Ordnance Hardpoints

Fire Arc: Forward

Skill: Starship gunnery

Crew: 1

Fire Control: 3D

Space Range: Varies

Atmosphere Range: Varies

Damage: Varies

Note: The Xi-wing may be fitted with up to 9 concussion missiles (8D), 9 proton torpedoes (9D), or any combination of the two. Other ordnance includes an "egg" (5D capital scale), 4 heavy rockets (10D), or 2 heavy space bombs (11D).

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