



Starships D6 / Barton Foundation Serpe

Serpent-class Mobile Suite

The Serpent-class was designed and built to be fielded during the 4 Day War, the War in which loyal Imperialists attempted to overthrow the Rebel government, but were repulsed. Not widely mass produced, the Serpents are now few and far between.

Craft: Barton Foundation Serpent-class Mobile Suite (SMS)

Type: Atmospheric and planetary defense suite

Scale: Starfighter

Height: 11.3 m

Skill: Mobile Suit Piloting: Serpent

Crew: 1

Crew Skill: Mobile Suite Piloting, MS Gunnery

Cargo Capacity: 150 kg

Consumables: 12 days

Cost: 200,000 (used)

Hyperdrive multiplier: N/A

Nav Computer: Romefeller Foundation RF(I) 92TMS

Manueverability: 2D+1

Space: 8

Hull: 3D

Shields: 2D

Sensors:

Passive: 15D/0D

Scan: 20D/1D

Search: 32D/2D+2

Focus: 35D/4D

Weapons: May be armed with ONE of the following

Twinned Beam Gatlings:

Fire Arc: Front

Skill: Mobile Suit Gunnery

Fire Control: 2D+1

Space Range: 1-2/3/5

Atmospheric Range: 2000 m

Damage: 3D

Beam Cannon:

Fire Arc: Front

Skill: Mobile Suit Gunnery

Fire Control: 3D

Space Range: 1-3/5/6

Atmospheric Range: 3000 m

Damage: 4D+1

Proton Torpedo Bazooka:

Fire Arc: Front

Skill: Mobile Suit Gunnery

Fire Control: 4D+2

Space Range: 1-4/5/7

Atmospheric Range: 3500 m

Damage: 5D

Beam Saber: Always equipped

Fire Arc: Front

Skill: Mobile Suit Fencing

Fire Control: 5D

Space Range: 1

Atmospheric Range: 15 m

Damage: 12D

Shoulder-mounted Concussion Missiles: always equipped

Fire Arc: Front

Skill: Mobile Suit Gunnery

Fire Control: 2D

Space Range: 1-2

Atmospheric Range: 150 m

Damage: 7D

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