Hornet

Craft: TCS Hornet
Class: Starfighter
Size: Tiny (11.2 m long)
Hyperdrive: None
Passangers: None
Cargo Capacity: 50 kg
Consumables: 3 days
Cost: 105,250 (new), 45,125 (used)
Maximum Speed In Space: Attack (8 squares/action)
Atmospheric Speed: 960 km/h (17 squares/action)
Crew: 1 (Normal +2)
Initiative: +4 (+2 size, +2 crew)
Maneuver: +4 (+2 size, +2 crew)
Defense: 22 (+2 size, +10 armor)
Shield Points: 10 (DR 5)
Hull Points: 50 (DR 5)
Weapons:
  2 Laser Cannons (fire-linked)
    Fire Arc: Front
    Attack Bonus: +4 (+2 size, +2 fire control)
    Damage: 4d10x2
    Range Modifiers: PB/S +0, M/L n/a
  Concussion Missile Launcher
    Fire Arc: Front
    Attack Bonus: +2 (+2 size)
    Damage: 6d10x2
    Missil Quality: Marginal (+5)