



Starships D20 / HattMark Industries Mini

Mini ME-F2

This is the first commercially produced starfighter on the Mini ME line. It is not designed for atmospheric use, and it is not recommended to be used for such under any circumstances, as there are presently no guarantees as to effectiveness in an atmosphere. HattMark Industries cannot be held accountable for damage to systems, destruction of spacecraft, spontaneous combustion, or loss of control due to use in an atmospheric situation.

Craft: HattMark Industries Miniaturized Model Equivalent Fighter 2

Class: Starfighter

Size: Fine (3.2 m long)

Hyperdrive: None

Passangers: None

Cargo Capacity: 5 kg

Consumables: 1 day

Cost: 15,000

Maximum Speed In Space: Attack (8 squares/action)

Atmospheric Speed: None

Crew: 1 (Normal +2)

Initiative: +10 (+8 size, +2 crew)

Maneuver: +10 (+8 size, +2 crew)

Defense: 28 (+8 size, +10 armor)

Shield Points: None

Hull Points: 20 (DR 5)

Weapons:

Laser Cannon

Fire Arc: Front

Attack Bonus: +10 (+8 size, +2 fire control)

Damage: 5d10x2

Range Modifiers: PB/S +0, M/L n/a

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All text and stats by Paul Hattrem, OverLord, HTML and logos done by FreddyB

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