



Vehicles D20 / Generic Motorcycle

Motorcycle

Motorcycles were the original Swoops. They're usually only found on backwater worlds or in possession of those who can't afford a swoop. They're fast, maneuverable and have thick fairly armored bodies. But they're far less fast or maneuverable than swoops and must stay on the ground seeing as how they are wheeled vehicles. Motorcycles are often used by teenagers in various high speed and dangerous games.

Craft: Generic Motorcycle

Class: Ground [Wheeled]

Size: Large (2.5 m long)

Passangers: None

Cargo Capacity: 1 kg

Speed: 115 m

Max Velocity: 350 km/h

Cost: 250 (new), 125 (used)

Crew: 1 (Skilled +4)

Initiative: +3 (-1 size, +4 crew)

Maneuver: +3 (-1 size, +4 crew)

Defense: 12* (-1 size, +3 armor)

Shield Points: 0

Hull Points: 20 (DR 5)

*Provides one-quarter cover to crew.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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