



# Vehicles D6 / Ubrikkian Republic Squad

## Republic "Squad Runner" APC

Throughout any major ground operation the need to safely transport troops from one point to another through a constant bombardment of small arms fire is often times a constant problem. Armored personnel carriers, also known as APCs for short, help to solve this problem.

When Ubrikkian designed the Republic's r1-series repulsortanks they also designed an APC based off of the same chassis. This APC was equipped with armor strong enough to absorb or deflect most blaster fire from rifles and repeaters, thus protecting the squad of eight soldiers inside.

The only major modification made to the basic chassis was the addition of a loading ramp at the rear of the vehicle in addition to the main hatch on the top.

Model: Ubrikkian Republic "Squad Runner" APC r1-A

Type: Armored personnel carrier

Scale: Speeder

Skill: Repulsorlift operation

Length: 19.5 meters

Crew: 2; skeleton: 1/+5

Crew Skill: Repulsorlift operation 4D, vehicle blasters 4D

Cargo Capacity: 250 kilograms

Passengers: 8 (troops)

Cover: Full

Cost: Not available for sale

Maneuverability: 1D

Move: 105; 300 kmh

Altitude Range: Ground level - 2 meters

Body: 4D+1

Weapons:

Medium Blaster Cannon

Fire Arc: Front

Crew: 1 (co-pilot)

Skill: Vehicle blasters: medium blaster cannon

Fire Control: 1D

Range: 50-200/500/1 km

Damage: 3D

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