



Vehicles D20 / Trade Federation AAT

Trade Federation AAT

Craft: Baktoid Armor Workshop's AAT

Class: Speeder [Ground]

Size: Gargantuan (9.75 m long)

Passangers: 6 (on outside using handholds)

Cargo Capacity: 50 kg

Speed: 19 m

Max Velocity: 55 km/h

Cost: Not available for sale

Crew: 2 (droids) (Normal +2)

Initiative: -2 (-4 size, +2 crew)

Maneuver: -2 (-4 size, +2 crew)

Defense: 16* (-4 size, +10 armor)

Shield Points: 0

Hull Points: 40 (DR 10)

*Provides full cover to crew.

Weapons:

Laser Cannon

Fire Arc: Turret

Attack Bonus: +0 (-4 size, +4 fire control)

Damage: 5d8

Range Increments: 500 m

2 Range-Finding Laser Cannons

Fire Arc: Front

Attack Bonus: +1 (-4 size, +5 fire control)

Damage: 3d8

Range Increments: 150 m

2 Light Blaster Cannons

Fire Arc: Front

Attack Bonus: +0 (-4 size, +4 fire control)

Damage: 4d8

Range Increments: 90 m

6 Energy Shell Launchers

Fire Arc: Front

Attack Bonus: -2 (-4 size, +2 fire control)

Damage: Bunker Buster High Explosive Shells: 7d8

Damage: Armor-Piercing Shells: 5d8 (DR reduced by 5)

Damage: igh Energy Shell: 5d8

Range Increments: 260 m

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.