

Tagge-class Self-Propelled Artillery Laser

A variant of the Imperial-class Hammer repulsortank and named after General Tagge, the Tagge replaces the Hammer's laser cannons and turret with a single larger laser cannon for the battlefield targeting of enemy fortifications and extremely well-armoured vehicles. The laser cannon is also capable of shooting starships out of the sky, though there are other variants dedicated to the anti-air role. The Tagge also mounts a light repeating blaster for close defence against infantry. To mount the larger cannon the speeder's speed and manoeuvrability had to be reduced.

Tagge Co. Industries in the CSA produces the Tagge (under lisence from the makers of the Hammer Imperial repulsortank).

Craft: Tagge S.P.A.L. Class: Ground (Speeder) Cost: Not available for sale Size: Huge (-2) Crew: 3 (skilled +4) Cargo: 200 kilograms Speed: 125 Defence: 13 (+5 armour, -2 size) Hull: 45 DR: 5

Weapon: Laser Cannon Fire Arc: Front Attack bonus: +6 (-2 size, +4 crew, +4 firecontrol) Damage: 6d10 Range: 300 meters

Weapon: Light repeating blaster Fire Arc: Turret Attack Bonus: +4 (-2 size, +4 crew, +2 firecontrol) Damage: 3d8 Range: 40 meters Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text and stats by Jonathan Burnett, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.