



Vehicles D6 / GenCorp Industries F-16/a

F-16 Fighting Falcon

The F-16 Fighting Falcon is a compact, multirole fighter aircraft. It is highly maneuverable and has proven itself in air-to-air combat and air-to-surface attack. It provides a relatively low-cost, high-performance weapon system.

The cockpit and its bubble canopy give the pilot unobstructed forward and upward vision, and greatly improved vision over the side and to the rear. The seat-back angle was expanded from the usual 13 degrees to 30 degrees, increasing pilot comfort and gravity force tolerance.

Craft: GenCorp Industries F-16/a

Type: Multi-Role Fighter

Scale: Speeder

Length: 15m

Skill: Aircraft Operations: F-16

Crew: 1

Crew Skill: Varies

Cargo Capacity: 50kg

Cover: Full

Altitude Range: 15km

Cost: 30 000

Maneuverability: 4D+2

Move: 950; 2800kmh

Body Strength: 2D+2

Weapons:

20mm Multi-Barrel Cannon

Scale: Speeder

Skill: Vehicle Weaponry: 20mm Multibarrel Cannon

Fire Control: 2D

Range: 50-100/200/400

Damage: 3D+1

Ammo: 500 (Fires in bursts of 5)

AIM-9 Infrared Missiles

Scale: Walker

Skill: Vehicle Weaponry: AIM-9

Fire Control: 3D

Range: 50-300/1km/2km

Damage: 5D

Ammo: 6

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