



# Vehicles D6 / SoroSuub /12/ Repulsortank

## SoroSuub /12/ Repulsortank

This Tank is used a lot in the outer-rim. It is durable, and reliable. The hutts once got a hold of theses, and there terriatory expanded quite a bit! Some ImpStars carry theses for groud assaults, and have them escort there command chariots.

Craft: SoroSuub Repulsortank

Type: Assault Repulsortank

Scale: Speeder

Skill: Repulsorlift operation: SoroSuub repulsortank

Crew: 1, gunners: 2

Crew Skill: Repulsorlift operation 4D+1, vehicle blasters 4D,  
missile weapons 3D+2

Passengers: 2

Cargo Capacity: 120 kilograms

Cover: Full

Altitude Range: Ground level - 5 meters

Cost: Not available for sale

Maneuverability: 2D

Move: 35; 400 kmh

Body Strength: 4D+2

Sheilds: 1D

Weapons:

Heavy Laser Cannon

Fire Arc: Turret

Crew: 1

Scale: Vehicle

Skill: Vehicle blasters

Fire Control: 2D

Range: 10-500/1.5/3 km

Damage: 6D

Heavy Repeating Blaster

Fire Arc: Turret

Crew: 1

Scale: Character

Skill: Vehicle blasters

Fire Control: 2D

Range: 3-75/200/500

Damage: 6D

## Flamer

Fire Arc: Front

Crew: 1

Scale: Character

Skill: Vehicle Blasters: Flamer

Fire Control: 2D+1

Range: 1-20/30/40

Damage: 8D

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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