## Starships D6 / Vorlon Empire Mothership

## Vorlon Mothership

Craft: Vorlon Empire Mothership

Type: Heavy cruiser

Scale: Capital

Length: 6,400 meters

Skill: Capital ship piloting: Vorlon mothership Crew: 897, gunners: 2, skeleton: 100/+5

Crew Skill: Astrogation 5D, capital ship piloting 5D, capital ship

gunnery 5D

Cargo Capacity: 50,000 metric tons

Consumables: 25 years Hyperdrive Multiplier: x1 Hyperdrive Backup: x2 Nav Computer: Yes Manuverability: 0D+2

Space: 6
Hull: 11D
Sensors:

Passive: 100/1D Scan: 300/2D Search: 500/3D Focus: 20/4D

Weapons:

**Energy Emitter** 

Fire Arc: Front

Crew: 2

Scale: Death Star

Skill: Capital ship gunnery

Fire Control: 4D

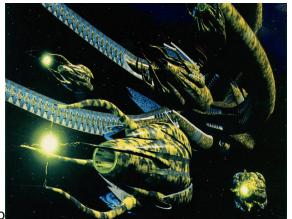
Space Range: 1-40/90/175

Atmosphere Range: 2-80/180/250 km

Damage: 3D

Starfighter Complement: 1 squadron (Vorlon Fighters)

The Vorlon Mothership is an incredibly large and powerful spacecraft. It is over 6 km long, yet surprisingly manueverable. These ships are organic in nature, and seem to be sentient, but there is also a crew of Vorlons on board. It has only one known weapon, a beam that is emitted from an energy



field that is generated between the 4 "arms". Obviously the ship can open up its own jump-point. How many of these ships the Vorlons have is unknown.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.