

Implacable and Indefatigable Craft: FNASS Implacable-class Type: fleet starfighter carrier Scale: capital Dimensions: length 233.4 m, beam 29.2 m Crew: 886, gunners: 74 Passengers: up to 840 (pilots and other aircrew) Cargo: 188 tons (not including hangars) Consumables: 11 months Hyperdrive: none Maneuverability: 0D+2 Space: 4 Hull: 2D+2 Shields: 0D+1 Sensors: 10/0D; 15/0D+2; 25/1D; 1/1D+2 Weapons: 8 Twin Heavy Blasters Fa: 3 port, 3 starboard, 1 front, 1 aft Crew: 3 Fc: 1D Space range: 2-8/25/50 Damage: 3D 6 Octuple Light Blasters Fa: 2 port, 2 starboard, 1 front, 1 aft Crew: 2 Fc: 2D Scale: starfighter Space range: 1-3/6/10 Damage: 6D+1 38 Medium Railguns Fa: 12 port, 12 starboard, 7 front, 7 aft Crew: 1 each Fc: 1D+2 Scale: starfighter Space range: 1-3/6/10 Damage: 2D Starfighters: 70

Capsule: The two vessels in the Implacable-class were more closely related to the prototype Ark Royal than their Illustrious-class predecessors, and had a better distribution of mass, allowing for greater stability, and a higher starfighter capacity, at the expense of some hull strength. The Indefatigable

participated in carrier-based strikes against the mighty HPL warship the Tirpitz, strikes which were sufficient to keep the powerful vessel under almost constant repair.

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