Starships D6 / Kuat Systems Engineerin

Name: KSE Xi-4 Helius Interceptor

Type: Kuat Systems Engineering Xi-4 Helius Interceptor

(CloneFighter)
Scale: Starfighter
Length: 6.2 Meters

Skill: Starfighter Piloting - Xi-4

Crew: 1+Astromech

Crew Skill: Starfighter Piloting 5D+2, Starship Gunnery 5D+1

Consumables: 3 Days Cost: 120,000 (used)

Cargo Capacity: 25 Kilograms
Hyperdrive Multiplier: x4
Hyperdrive Backup: NA

Nav Computer: uses Astromech

Space: 9

Atmosphere: 375;1100kmh

Maneuverability: 3D

Hull: 2D+2 Shields: 1D Sensors:

> Passive: 15/0D+1 Scan: 30/1D+1 Search: 45/2D+1 Focus: 2/2D+2

Weapons:

Quad Laser Cannons

Fire Arc: Front
Fire Control: 2D+2
Space: 1-5/12/25

Atmosphere Range: 100-500/1.2/2.5km

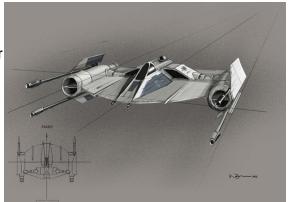
Damage: 6D

2 * Ion Cannons (FireLinked)

Fire Arc: Front Fire Control: 3D+1 Space: 1-3/12/36

Atmosphere Range: 100-300/1.2/3.6km

Damage: 4D



Description: The Eta-2 Actis Interceptor was a magnificent design, with an extremely high speed and

agility which made it awesome to behold in combat. However the speed of operation and very basic control systems made it almost as dangerous to the pilot as it was to the enemy, and only Jedi could truly control the vessel with any kind of consistent success.

Obviously with the destruction of the Jedi order, Kuat Systems Engineering were left with a starfighter without a target market, and they began redesigning the vessel into something more mainstream. The Xi-4 Helius Interceptor is one of the successor designs that KSE released. A far more advanced vessel, with shields, heavier weapons and better armour, all at the expense of only a little manueverability. In many ways this design paved the way for the later R-22 Spearhead, and A-Wing interceptors used so heavily during the Galactic Civil war.

The Xi-4 is fast, well armed and only failed to sell in massive numbers because of the tightened weapon restrictions imposed by the Empire as the Clone Wars drew to a close. Although the Xi-4 was rolled out to a few squadrons, and gained the nickname of the "CloneFighter", the success of the Sienar Fleet Systems TIE series of fighters doomed this design to history.

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