Equipment D6 / Nova star Space comba

Nova star Space combat armor

Type: Personal Space combat Armor

Basic Suit: +4D Physical +3D Energy +3D Strength (used for

physical activity, not for

resisting damage.)
No DEX penalties

Deck Clearing Blaster: Right Arm Model: BlasTech Firespray DL-87

Type: Wide field blaster

Fire Rate: 1/2

Range: 1/5/10 meters

Damage: 5D Game Notes:

This blaster is designed to hit as many targets as possible.

Everyone within a 45 degree arc of the firer's front is hit

with a successful use. Character's within fire meters of the

blast cannot attempt to Dodge; characters six to ten meters

away may attempt to Dodge, though all such attempts are at a -1D penalty.

Wrist Blasters:

Ammo: Powered from armor power supply

Range: 3-5/25/50m Damage: 5D+2

Laser Cutter

Range: 0-2/7/15m

Damage: 5D (Starfighter scale)

Jetpack: Space 1

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-15/30/50m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100k g capacity (wearer and his equipment).

Tractor Beam Boots

Description: These use a very short range tractor field to cling to objects allowing the user to walk normally in zero

gravity, and to grip onto the hull of starships and other space objects.

Personal defector shield +1D physical defector against space debris starship scale

HUD system: Fire Control for weapon systems 1D



Sureseal Patch system: Automatic patches against suit leaks

IR/motion Sensor:

+2D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-200m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+2D PERC in guiet situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications

systems.

Polarized helmet viser:

Search Lamp: adjustable to 1 millon candle power

Body Glove: Environmental system

Armor: incorporate a Cortosis-weave to make the resistant to light saber damage

Enhanced Life Support Systems Package:

Provides the wearer with a 24-hour air supply and grants resist hostile environments and vacuums

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