

**Odor shield**

Odor shield produce a low grade molecular barrier that contains vaporized odor molecules close to the user. With in this

field it break apart the molecular bonds of odor-causing compounds to eliminate both odors and harmful contaminants.

Thus removing 99.9% of the user odor. It is very popular with big game hunters and scouts.

Model: Fabritech Odor Shield

Type: Personal odor shield

Scale: Character

Cost: 1,000 (power cells: 25

Availability: 2

Game Notes: Eliminates scent trail. 30 hours per charge +3D

Hide against tracking by odor



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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Steven J Wichmann, HTML and logos done by FreddyB

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