

Name: GTB Ursa

Type: Galactic Terran Alliance Ursa Class Bomber

Scale: Starfighter

Length: 41 Meters

Skill: Starfighter Piloting - Ursa

Crew: 2

Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2

Consumables: 6 Days

Cargo Capacity: 500 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 5

Atmosphere: 280;750kmh

Maneuverability: 0D

Hull: 5D

Shields: 8D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 3/3D+2

Weapons:

3 Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 3D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D+1

2 Laser Cannons (Fire Linked)

Fire Arc: Turret

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

2 Concussion Missile Launchers (18 Missiles Magazine each)

Fire Arc: Front

Fire Control: 2D

Space: 1/3/7



Atmosphere Range: 50-100/300/700

Damage: 7D

2 Tsunami Missile Launchers (7 Missiles Magazine each)

Fire Arc: Front

Scale: Capital

Fire Control: 0D

Space: 1/2/6

Atmosphere Range: 50-100/200/600

Damage: 6D

Description: The GTB Ursa is the slowest bomber in the GTVA fleet. What it lacks in speed, however, it more than makes up with its massive payload. The Ursa was the first GTVA bomber designed specifically to destroy capital ships. With a rack of Helios bombs, in addition to a standard complement of Hornet missiles and Prometheus cannon, a squadron of Ursas can take out a destroyer. Ursas have the highest shielding of any bomber, along with a GTVI-designed hyper-dense hull. These help ensure that the Ursa gets close enough to deliver its payload and possibly even survive the escape.

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