Characters D6 / Mereel Skirata (Null Cla

CHARACTER NAME - Mereel Skirata

TEMPLATE TYPE - Null Class Advanced Recon Commando

(Lieutenant)

SPECIES - Human/Mandalorian (Clone)

GENDER - Male

AGE -

HEIGHT - 1.83m

MOVE - 10

HOMEWORLD - Kamino

DEXTERITY: 4D

Armour Weapons: 6D

Blaster: 7D

Brawling Parry: 6D

Dodge: 6D Grenade: 5D

Melee Combat: 6D+1

Melee Parry: 6D

Missile Weapons: 7D Vehicle Blasters: 5D+1

PERCEPTION: 3D

Bargain: 5D

Con: 7D

Gambling: 7D

Hide: 5D+2

Investigation: 8D Persuasion: 6D+2

Search: 8D+1 Sneak: 6D+1

Command: 6D+2

Command; CloneTroopers: 6D+1

KNOWLEDGE: 2D+2

Alien Species: 6D Bureacracy: 5D Cultures: 6D+1 Intimidation: 7D



Languages: 5D+2

Planetary Systems: 6D

Streetwise: 5D Survival: 5D+2 Value: 6D Willpower: 6D

Tactics: 6D+2

Tactics; Clone Commandos: 6D

STRENGTH: 3D+2

Brawling: 7D

Climbing/Jumping: 5D+1

Lifting: 4D+1 Stamina: 6D+2 Swimming: 6D+2

MECHANICAL: 2D+2

Astrogation: 7D

Jet Pack Operation: 6D

Repulsorlift Operation: 5D+2

Space Transports: 8D Starship Gunnery: 8D+1 Starship Shields: 5D

Sensors: 6D

Walker Operation: 4D+1

TECHNICAL: 2D

Armour Repair: 7D

Computer Programming/Repair: 4D+1

Demolition: 6D+2

Droid Programming: 3D+1

Security: 9D

Space Transport Repair: 7D+1

First Aid: 6D

First Aid; Clone Commandos: 6D+2 Computer programming/repair 6D+2

Slicing 8D+2 Explosives: 6D

FORCE SENSITIVE - N

FORCE POINTS 1

DARK SIDE POINTS 3

CHARACTER POINTS 12

EQUIPMENT: Merr-Sonn Reciprocating Quad Blaster 4D/5D

Merr-Sonn Z-6 Rotary Blaster Cannon 5D

CloneTrooper Armor (+2D Physical, +1D Energy, -1D Dexterity, -1 Move)

Model: Mandalorian Heavy Battle Armour

Type: Personal Battle Armour

Game Effects:

Basic Suit:

+4D Physical

+3D Energy

+1D Strength (used for physical activity, not for resisting damage.)

No DEX penalties

Wrist Lasers:

Skill: Armour Weapons

Ammo: Powered from armour power supply

Range: 3-5/25/50m

Damage: 5D

Flame Projector:

Skill: Armour Weapons

Ammo: 20

Range: 1m diameter 1-5m long

Damage: 5D

Grenade Launcher:

Skill: Missile Weapons

Ammo: 4 Fire Rate: 1/2

Range: 1-50/200/300

Damage: Varies

Jetpack:

Allows 70m horizontal or 50m vertical jumps.

Has 10 charges, may expend one charge every other round.

Turbo-Projected Grapple:

Uses either a physical or magnetic grapple.

0-3/10/20m range.

Mounted on the right arm.

Missile Weapons skill.

Winch:

Attached to grapple, has 100kg capacity (wearer and his equipment).

IR/motion Sensor:

+1D PERC in darkness and/or against moving targets, ahead and to both sides.

Sensor Pod:

+2D Search, 25-100m

Macrobinoculars:

+3D Search, 100-500m

Sound Sensor:

+1D PERC in quite situations only.

Broadband Antenna:

Can intercept and decode most communications frequencies. Can patch into shipboard and vehicular communications systems.

Environmental Filter:

Filters out most harmful particles from the air or seal with two hours of air.

BACKGROUND: Mereel Skirata, formerly known as Null-7 or N-7 and better known as Mereel, was a lieutenant and one of six Null-class Advanced Recon Commandos created for use in the Grand Army of the Republic. He may have been named after former Mandalore Jaster Mereel, Jango Fett's mentor. At the chronological age of two, he and his fellow Nulls were brought before the Kaminoan scientist Orun Wa, bounty hunter Jango Fett, and Sergeant Kal Skirata for review. When the Kaminoans attempted to terminate the Nulls, he snatched Skirata's holdout blaster and tossed it to his brother Null-11, nicknamed Ordo, who leveled it at Wa. Skirata managed to get the weapon back, and received command of the Nulls as he was the only one who could control them. After that situation, Kal Skirata brought the Nulls in as sons. Mereel was frequently described as a "daredevil lunatic", a trait that often caused his "father" and brothers occasional anxiety. He sought out

thrills, purposely skating on thin ice in everything from negotiations with techs to piloting and rapid-roping. Kal noticed that Mereel seemed to feel the need to take risks and excel in order to edge out of Ordo's shadow. He also shared many traits with his Null brothers. He had a peckish appetite, and a sweet tooth, which Skirata theorized might be due to his maturation, and the metabolic need to fuel his rapid aging. Due to the Kamioans genetic tinkering, Mereel and the other Nulls had very intense loyalties- either they would die for you, or you would end up dead. Like his brothers, Mereel was loyal only to Kal Skirata, and his family.

The Kaminoans changed the Null's genes so that Mereel and his brothers had perfect memories. This often came in handy during Mereel's work, allowing him to memorize codes, manuals, and other information. These abilities eventually lead to his specialization in slicing and genetics. However, the same genetic tinkering, paired with his brutal childhood lead Mereel and the other Nulls to possess a fierce, resounding hatred of Kaminoans.

Mereel enjoyed piloting G'ika, a Wave Chaser submersible bought on Doruuma. He favored Merr-Sonn heavy weapons; his weapons of choice were the Z-6 rotary blaster cannon and the Reciprocating Quad Blaster.

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