

XJ6 X-WING

Craft: Incom T-65XJ6 X-Wing

Type: Space superiority starfighter

Scale: Starfighter

Dimensions:

-Length: 12m

Skill: Starfighter piloting: X-Wing

Crew: 1 and astromech droid (can coordinate)

Crew Skill: Varies by pilot

Passengers: N/A

Cargo Capacity: 35 kilograms

Consumables: 3 days

Cost: 325,000 (new, as of 40ABY), 250,000 (used)

Hyperdrive: x1

Nav Computer: Uses astromech droid programmed with 10 jumps

Maneuverability: 4D+2

Speed:

-Space: 14

-Atmosphere: 500; 1,450kmh

Hull: 4D+1

Defenses:

-Shields: 3D+1

Sensors:

Passive: 30/1D

Scan: 60/2D

Search: 90/3D

Focus: 4/4D

WEAPONS:

4 Heavy Laser Cannons (fire-linked)

Location: Mounted on wingtips

Fire Arc: Front

Crew: 1 (pilot)

Skill: Starship gunnery

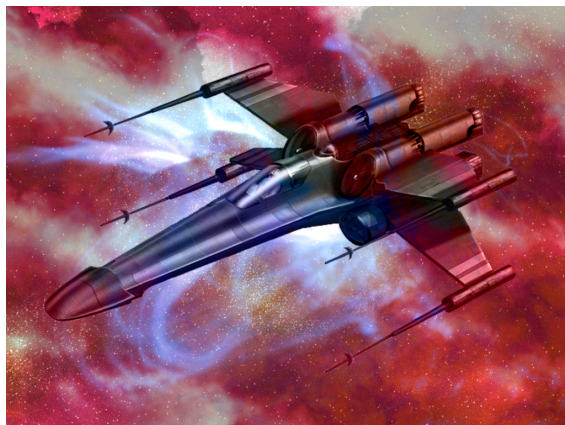
Scale: Starfighter

Fire Control: 4D+2

Space Range: 1-4/16/32

Atmosphere Range: 50-400/1.6/3.2km

Damage: 7D+2



Ammo: N/A

Rate of Fire: 1

3 Proton Torpedo Launchers (fire-linked)

Location: Deployed from forward hull

Fire Arc: Front

Crew: 1 (pilot)

Skill: Starship gunnery

Scale: Starfighter

Fire Control: 3D+2

Space Range: 1/3/7

Atmospheric Range: 50-100/300/700km

Damage: 11D

Ammo: 9 torpedoes (3 per launcher)

Rate of Fire: 1

DESCRIPTION:

The XJ6 X-wing starfighter was a variant of the classic X-wing starfighter produced by Incom Corporation. In service with the Galactic Alliance Navy as of 40 ABY, it saw action in the Second Galactic Civil War. Luke Skywalker's Hardpoint Squadron of Jedi pilots used these models exclusively.

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