Starships D6 / Galactic Terran Alliance (

Name: GTS Centaur

Type: Galactic Terran Alliance Centaur Class Support Ship

Scale: Starfighter Length: 26 Meters

Skill: Space Transports - Centaur

Crew: 2

Crew Skill: Space Transports 6D, Starfighter Repair 5D+2

Consumables: 1 Month
Cargo Capacity: 25 Tonnes
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Yes

Space: 10

Atmosphere: 450;1200kmh

Maneuverability: 1D

Hull: 5D Shields: 0D Sensors:

> Passive: 35/1D Scan: 50/2D Search: 70/3D Focus: 3/3D+2



Weapons:*

*: The Centaur carries no weapon launchers, but it's cargo usually is comprised of various warheads and missiles to resupply fighters and bombers during a battle, this makes is a volatile and tempting target for enemy attack.

Description: The Centaur support ship is designed to get in and out of battle as quick as possible. It is fast, and quite maneuverable, allowing it to dock with fighters in a minimum amount of time. Most notable about the Centaur, however, is its extremely large explosion radius. The amount of warheads carried on a support ship makes it very dangerous to be close to an exploding Centaur.

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