

Name: GTT Elysium

Type: Galactic Terran Alliance Elysium Class Transport

Scale: Starfighter

Length: 32 Meters

Skill: Space Transports - Elysium

Crew: 2

Crew Skill: Space Transports 6D, Starship Gunnery 5D+2

Consumables: 1 Month

Cargo Capacity: 50 Tonnes

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 5

Atmosphere: 350;900kmh

Maneuverability: 1D

Hull: 3D

Shields: 0D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 3/3D+2

Weapons:

Light Laser Cannon

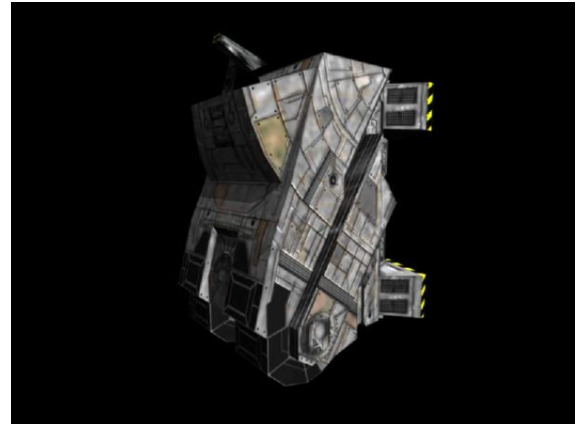
Fire Arc: Turret

Fire Control: 2D+1

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 4D



Description: The GTT Elysium class of transports has been in service for over 40 years. Its mission hasn't changed from the time of the Great War - to transport civilian and military personnel from one star system to another. The Elysium is very poorly armed, with a single Subach HL-7 cannon, and also suffers from thin armor plating. Only desperate circumstances find Elysiums anywhere near the front lines. Assaults and dangerous transport missions handled almost exclusively by the much tougher GTT Argo class.

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