

Name: GTF Myrmidon

Type: Galactic Terran Alliance Myrmidon Class Fighter

Scale: Starfighter

Length: 16 Meters

Skill: Starfighter Piloting - Myrmidon

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2

Consumables: 2 Days

Cargo Capacity: 170 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 9

Atmosphere: 375;1050kmh

Maneuverability: 3D

Hull: 3D

Shields: 4D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 3/3D+2

Weapons:

6 Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 3D

Space: 1-5/15/30

Atmosphere Range: 100-500/1.5/3km

Damage: 6D

2 Interceptor Missile Launchers (20 Missile Magazine)

Fire Arc: Front

Fire Control: 3D

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 8D

1 Trebuchet Missile Launcher (24 Missiles Magazine)

Fire Arc: Front

Fire Control: 2D

Space: 2/6/14



Atmosphere Range: 100-200/600/1400

Damage: 9D

Description: RNI Systems' GTF Myrmidon replaces the Ulysses as the Alliance's primary space superiority fighter. The Myrmidon has received high marks for speed, maneuverability, armor, and loadout. An ultra-efficient hull configuration provides space for three secondary weapon systems, a first for Terran-Vasudan fighters. This versatility enables Myrmidon squadrons to fulfill a range of combat roles, from light assault to heavy reconnaissance. In the Deneb system, the 53rd Hammerheads of the GTD Aquitaine have demonstrated the effectiveness of the Myrmidon against NTF forces.

---

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text from Freespace 2, HTML and logos done by FreddyB

Images stolen from Freespace 2, copyright Volition.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).