

Name: SF Scorpion

Type: Shivan Scorpion Class Fighter

Scale: Starfighter

Length: 17.3 Meters

Skill: Starfighter Piloting - Scorpion

Crew: 1

Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2

Consumables: 3 Days

Cargo Capacity: 130 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Yes

Space: 7

Atmosphere: 350;900kmh

Maneuverability: 1D+2

Hull: 2D

Shields: 6D

Sensors:

Passive: 35/1D

Scan: 50/2D

Search: 70/3D

Focus: 3/3D+2

Weapons:

4 Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 3D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

1 Concussion Missile Launcher (16 Missiles Magazine)

Fire Arc: Front

Fire Control: 2D

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 7D



Description: We originally thought the Scorpion was the Shivans best fighter. However, we now believe that the Scorpion is nothing more than a Shivan scout ship. Their vast numbers and seeming unimportance to the Shivan war effort leads us to this belief. Regardless of its purpose, the Scorpion is

highly maneuverable, fast, and difficult to destroy. It can also do damage equivalent to our space superiority fighters.

In the event that you encounter Scorpions, regard them as a Class C threat.

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