

Name: SF Scorpion  
 Type: Shivan Scorpion Class Fighter  
 Scale: Starfighter  
 Length: 17.3 Meters  
 Skill: Starfighter Piloting - Scorpion  
 Crew: 1  
 Crew Skill: Starfighter Piloting 6D, Starship Gunnery 5D+2  
 Consumables: 3 Days  
 Cargo Capacity: 130 Kg  
 Hyperdrive Multiplier: x1  
 Hyperdrive Backup: No  
 Nav Computer: Yes  
 Space: 7  
 Atmosphere: 350;900kmh  
 Maneuverability: 1D+2  
 Hull: 2D  
 Shields: 6D  
 Sensors:  
     Passive: 35/1D  
     Scan: 50/2D  
     Search: 70/3D  
     Focus: 3/3D+2



Weapons:  
     4 Laser Cannons (Fire Linked)  
         Fire Arc: Front  
         Fire Control: 3D  
         Space: 1-3/12/25  
         Atmosphere Range: 100-300/1.2/2.5km  
         Damage: 6D  
     1 Concussion Missile Launcher (16 Missiles Magazine)  
         Fire Arc: Front  
         Fire Control: 2D  
         Space: 1/3/7  
         Atmosphere Range: 50-100/300/700  
         Damage: 7D

Description: We originally thought the Scorpion was the Shivans best fighter. However, we now believe that the Scorpion is nothing more than a Shivan scout ship. Their vast numbers and seeming unimportance to the Shivan war effort leads us to this belief. Regardless of its purpose, the Scorpion is

highly maneuverable, fast, and difficult to destroy. It can also do damage equivalent to our space superiority fighters.

In the event that you encounter Scorpions, regard them as a Class C threat.

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

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